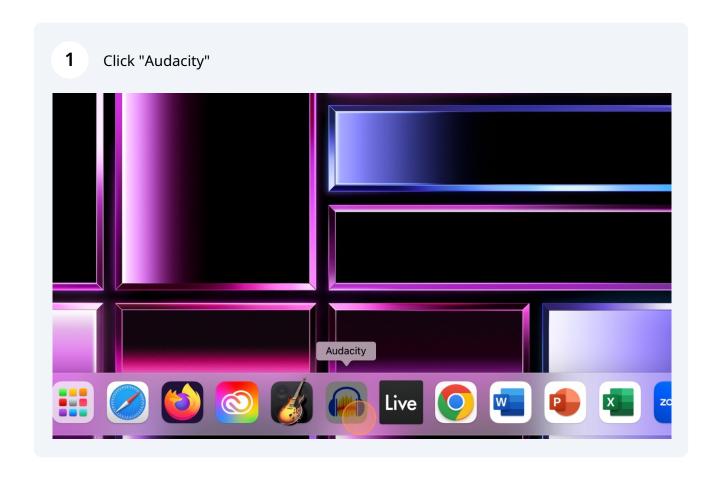
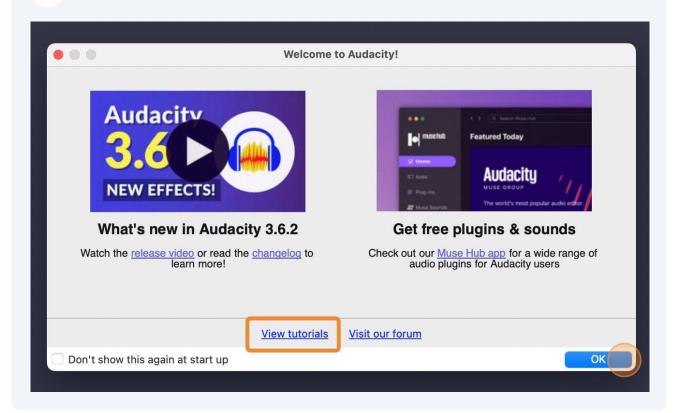
DMS Vocal Booth - Recording with Audacity

Steps for beginning and exporting a project in Audacity.

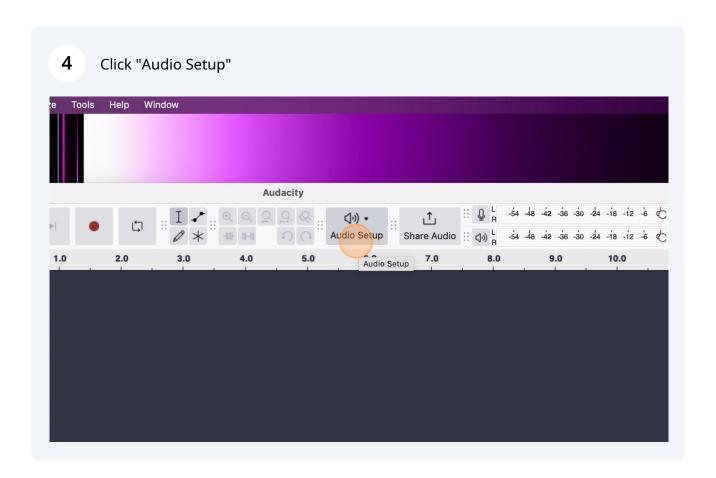


2 Click "OK" to continue, or refer to the available tutorials for further app support.



3 Audacity will open to a blank workspace.

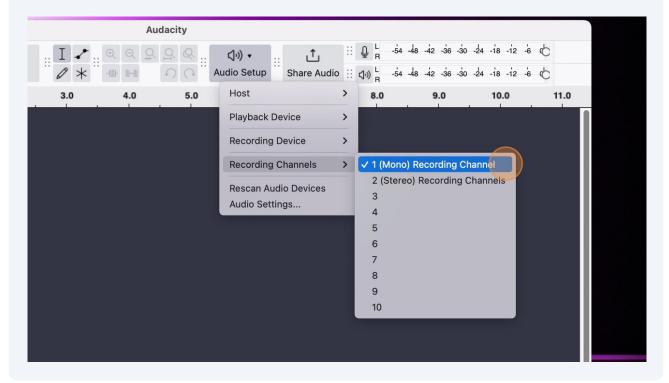




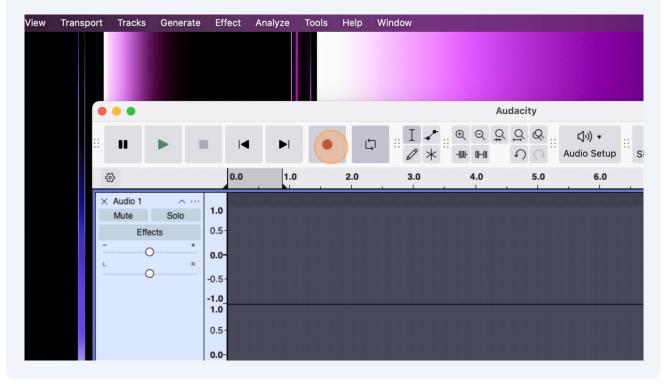
5 Drop to "Recording Channels" and select:

1 (Mono) Recording Channel if only one person is speaking, this will arm the mic closest to the computer.

2 (Stereo) Recording Channel if two people will be speaking, this will arm both mics.



6 Click "Record" when you are ready to start and you will see your audio begin to record via the wavelengths below.



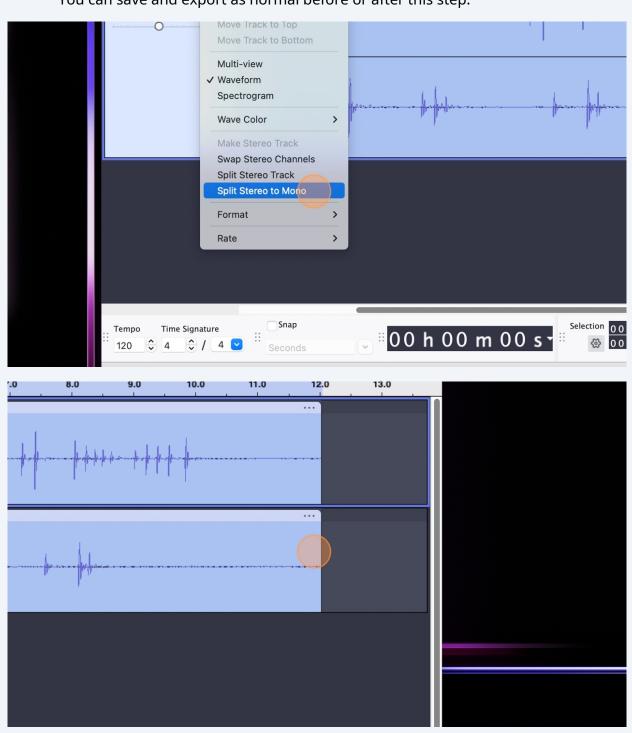
Click "Pause" when you need to take a break without losing your spot, or click 7 "Stop" when you are finished. 4 Stop 0 1.0 2.0 Audio 1.1 × Audio 1 1.0 Mute Solo 0.5 Effects 0.0 R

-0.5

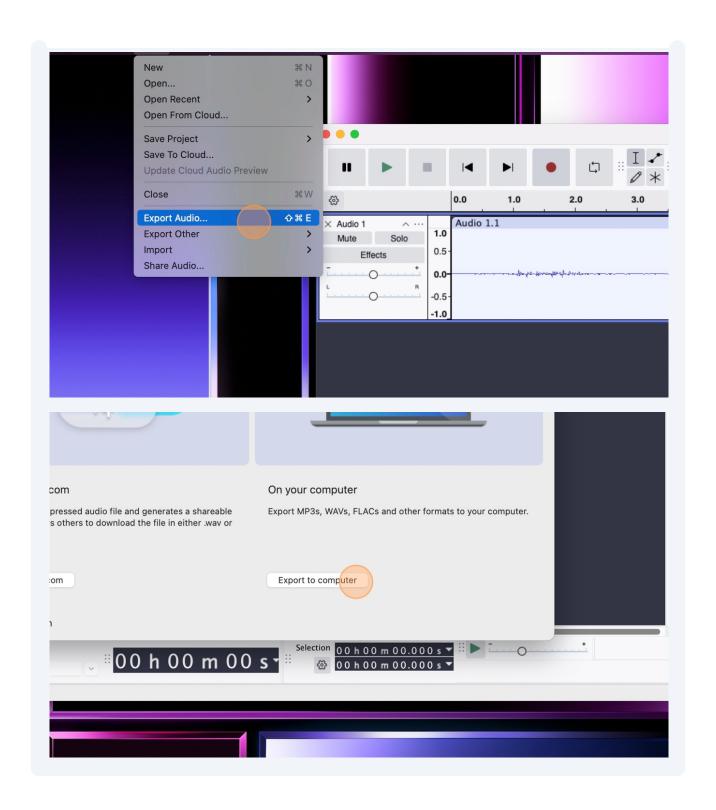
*If you recorded using **2 (Stereo)**, your audio will record onto one track. You may 8 need to separate them for further editing. -54 -48 -42 -36 -30 -24 18 -12 -6 ப் ((•[⟩ Share Audio ∷ ຝູ່າ) L Audio Setup -54 -48 -42 -36 -30 -24 -18 -12 -6 Host 8.0 9.0 10.0 11.0 Playback Device Recording Device **Recording Channels** > 1 (Mono) Recording Channel 2 (Stereo) Recording Channels Rescan Audio Devices 3 Audio Settings... 4 5 6 7 8 9

To split this track, right-click anywhere on the wavelength and click "Split Stereo to Mono". This will divide the track into two separate wavelength windows.

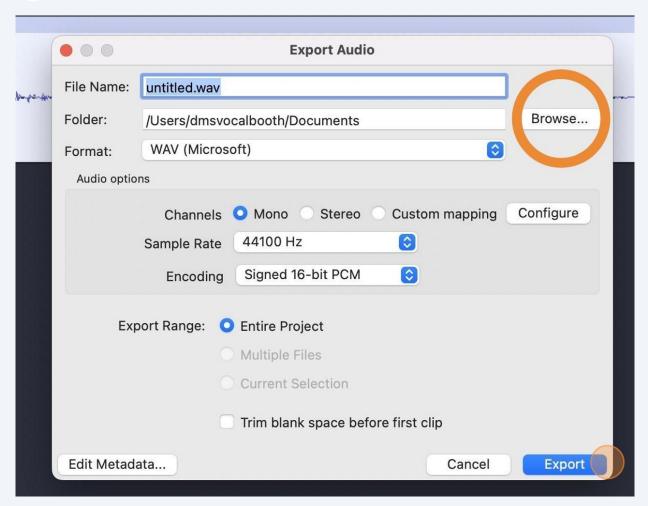
You can save and export as normal before or after this step.



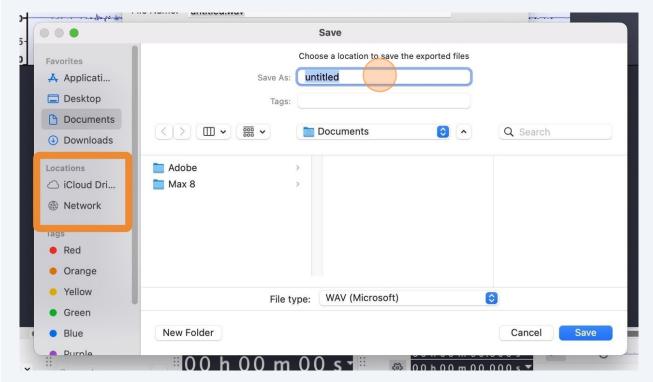
10 When you're ready to export, click "File > Export Audio... > Export to computer"



Here you can name your exported file, specify audio options, and choose where it will save. Click "Browse" to choose the save location.



If you are saving to an external drive, you will find your drive under "Locations", to the left of the saving screen. Any files saved internally will be lost when the computer reboots.



13 Click "Export" and your file will save. You're done!